**Gr 12 Graphics & Photo Imaging**

**Exercise Evaluation Name:**

**Checklist**

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| □ | ▪ Minimum of 3 Exercises Complete | **Comments** |
|  | ▪ Sky Art▪ Paper Design▪ Pencil vs Camera▪ Shadow Design  | ▪ Video Game Pose / Satellite Photo▪ Graphic Quotation▪ Typeface Design▪ Tricks with Fonts |  |
| □ | ▪ Show and understanding of essential design skills▪ Display knowledge of design software |
| □ | ▪ Photo editing▪ Vector Graphics |

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|  | **Essential Design Skills (Levels)** |  | **Intro SoftwareSkills (Checklist)** |
| □ | ▪ Vary size & form of shapes▪ Vary line width & length | □ | ▪ How to use the pen & shapes tools▪ Manipulate paths & anchor points |
| □ | ▪ Understand rules of **composition** & focal point▪ Use **negative** space effectively  | □ | ▪ Layer Adjustments (e.g. levels, hue saturation) ▪ Photo Editing Tools (e.g. dodge & burn) |
| □ | ▪ Demonstrate the development of **creative concepts**▪ Show knowledge of Principles & Elements of Design | □ | ▪ Exporting & saving at a proper resolution▪ Final images are print & web ready |
| □ | ▪ The Project was completed on time | □ | ▪ Attempt more advanced software techniques ▪ Try masking & filters, use layers & groups  |

**Knowledge & Skills Evaluation**

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| **Description** | **Level** | **Comments** |
| • **Design Principles & Elements** -Balance of black and white -Variety of lines, shapes & forms -Rhythm and focal point | **-1-2-3-4-** |  |
| • **Precision & Technique**-Time has been taken to develop an integrated design -Understanding of tools is evident | **-1-2-3-4-** |  |
| • **Critical Thinking** -Strength in ideas & techniques -Continual refinement of skills | **-1-2-3-4-** |  |
| **Overall Level/ Percentage** | **-1-2-3-4-** |  **/100** |