**Gr 12 Graphics & Photo Imaging**

**Exercise Evaluation Name:**

**Checklist**

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| □ | ▪ Minimum of 3 Exercises Complete | | **Comments** |
|  | ▪ Sky Art  ▪ Paper Design  ▪ Pencil vs Camera  ▪ Shadow Design | ▪ Video Game Pose / Satellite Photo  ▪ Graphic Quotation  ▪ Typeface Design  ▪ Tricks with Fonts |  |
| □ | ▪ Show and understanding of essential design skills  ▪ Display knowledge of design software | |
| □ | ▪ Photo editing  ▪ Vector Graphics | |

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|  | **Essential Design Skills (Levels)** |  | **Intro SoftwareSkills (Checklist)** |
| □ | ▪ Vary size & form of shapes  ▪ Vary line width & length | □ | ▪ How to use the pen & shapes tools  ▪ Manipulate paths & anchor points |
| □ | ▪ Understand rules of **composition** & focal point  ▪ Use **negative** space effectively | □ | ▪ Layer Adjustments (e.g. levels, hue saturation)  ▪ Photo Editing Tools (e.g. dodge & burn) |
| □ | ▪ Demonstrate the development of **creative concepts**  ▪ Show knowledge of Principles & Elements of Design | □ | ▪ Exporting & saving at a proper resolution  ▪ Final images are print & web ready |
| □ | ▪ The Project was completed on time | □ | ▪ Attempt more advanced software techniques  ▪ Try masking & filters, use layers & groups |

**Knowledge & Skills Evaluation**

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| **Description** | **Level** | **Comments** |
| • **Design Principles & Elements**  -Balance of black and white  -Variety of lines, shapes & forms  -Rhythm and focal point | **-1-2-3-4-** |  |
| • **Precision & Technique**  -Time has been taken to develop an integrated design  -Understanding of tools is evident | **-1-2-3-4-** |  |
| • **Critical Thinking**  -Strength in ideas & techniques  -Continual refinement of skills | **-1-2-3-4-** |  |
| **Overall Level/ Percentage** | **-1-2-3-4-** | **/100** |