**Independent Study- General Evaluation**

**Content, Technique & Style**

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| **Planning & Execution**  For example:   * Camera work is clear, in focus, and smooth. * The editing shows a strong understanding of filmmaking. * Animation/ motion graphic displays research, development (trial & error) and software knowledge. | -1-2-3-4- |
| **Presentation- Shared Knowledge & Learning**   * A big part of your I.S. will be to share your knowledge and learning with current and future students. * You will decide how to share this information since this is a self-directed project. * Your primary question should be what format will I share my knowledge in? (a slide presentation, video tutorials or a web page) * You may do something to promote the school such as: a presentation in the community, a slideshow illustrating events & classes, or an animated projection. | -1-2-3-4- |
| **Content (Theme)**  For example:   * A strong examination of a message (or subject matter) is apparent. * Images and storyline (or informational content) engage the audience. * Themes and/ or mood (design, branding, storytelling, or film) have been explored. | -1-2-3-4- |
| **Technical**  For example:   * Music and sound effects enhance the content of the production. * The project successfully mimics techniques such as lighting, camera movement, shot angles, and composition. * Coding has been used effectively for web or game development. * Excellent use of software and independent research techniques (tutorials) have been demonstrated. * The final product demonstrates creativity, knowledge exploration, and a desire to learn. | -1-2-3-4- |
| **Total** | % |